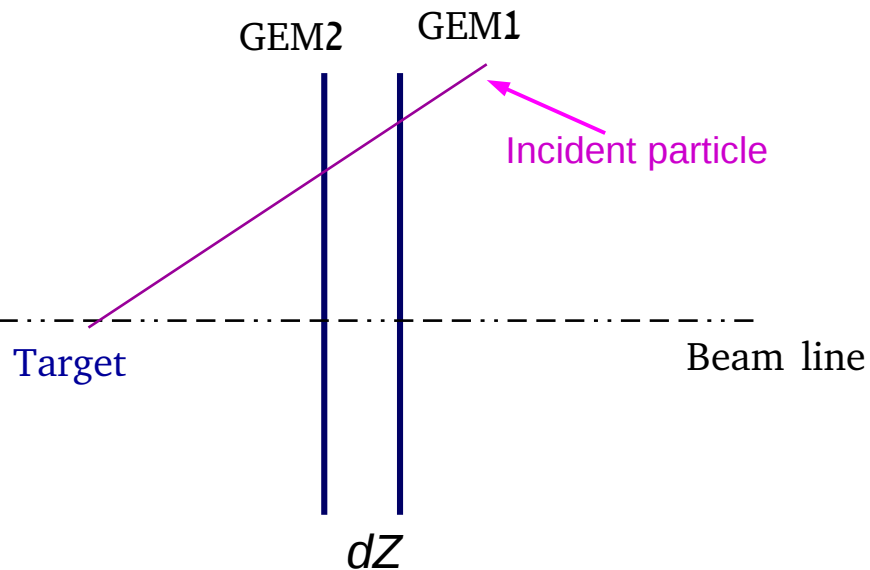
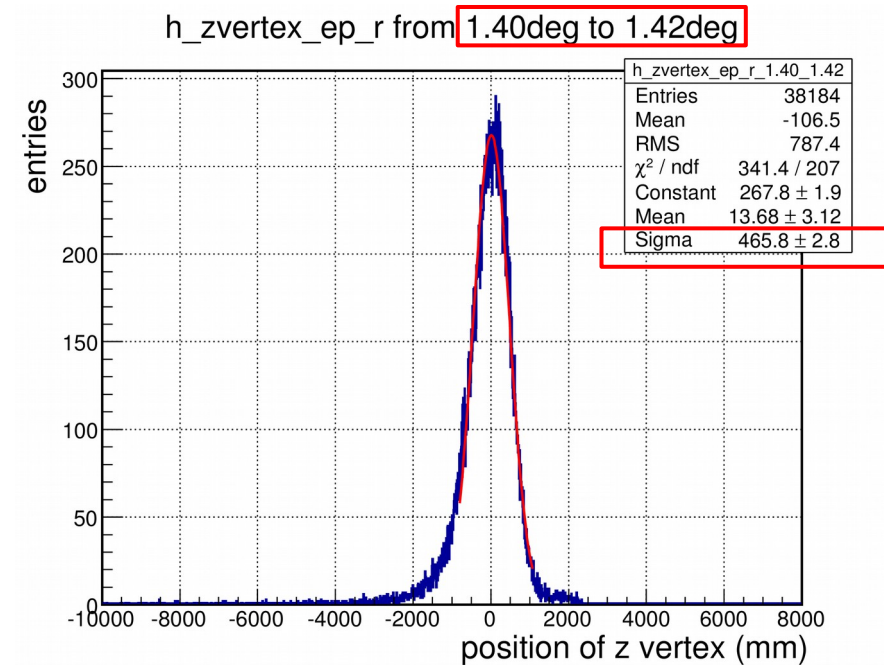
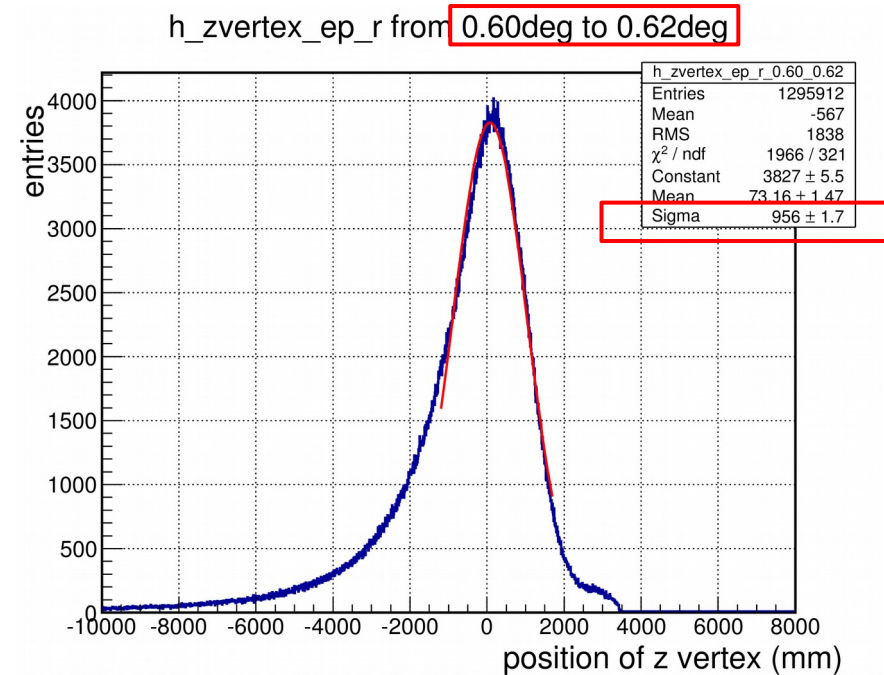


GEM Update

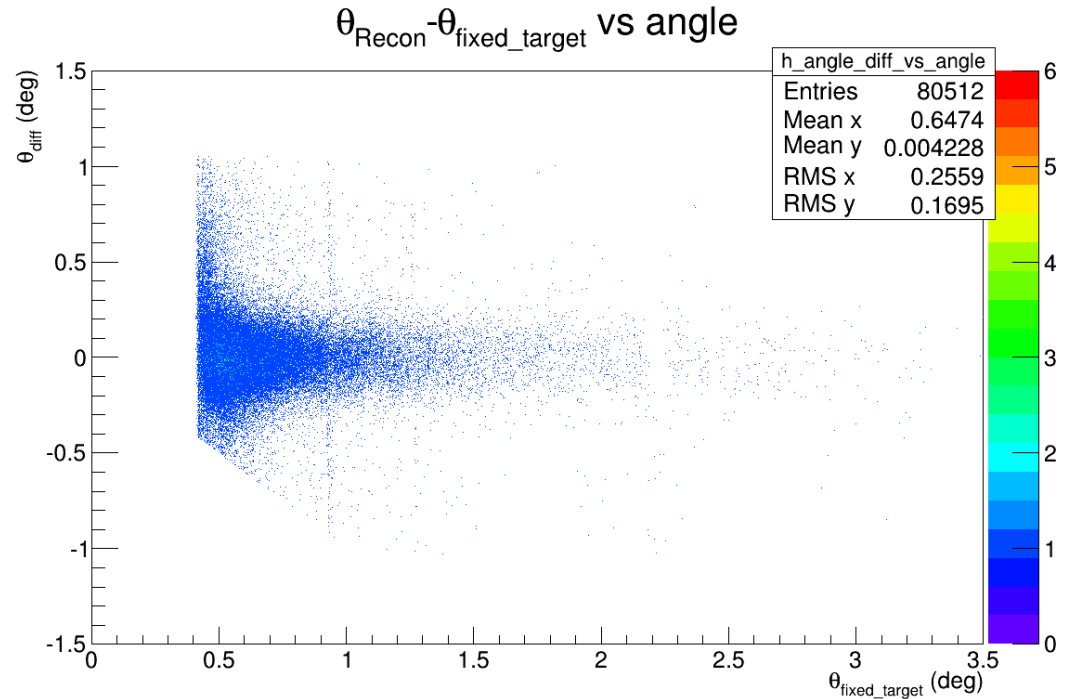
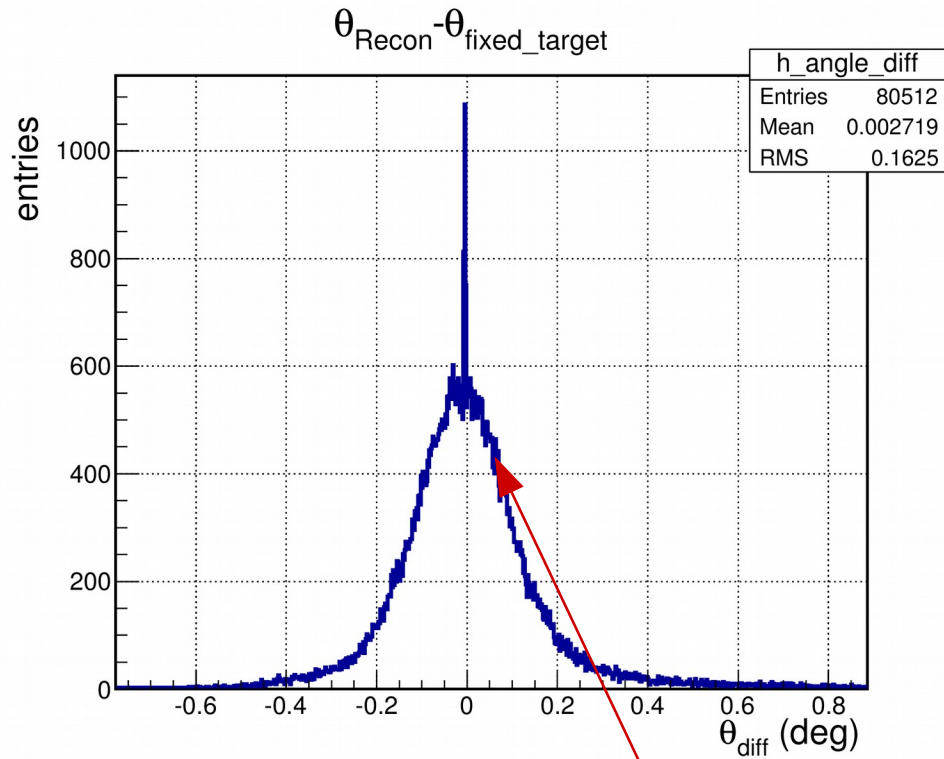
Using overlap GEM clusters to reconstruct Target Z



- To check the source of background in e-p yield
- To check the bump of e-p yield in lower scattering bin
- Using GEM overlap area e-p events
- Using two GEM clusters to find Z position



Difference between reconstructed angle and fixed target angle



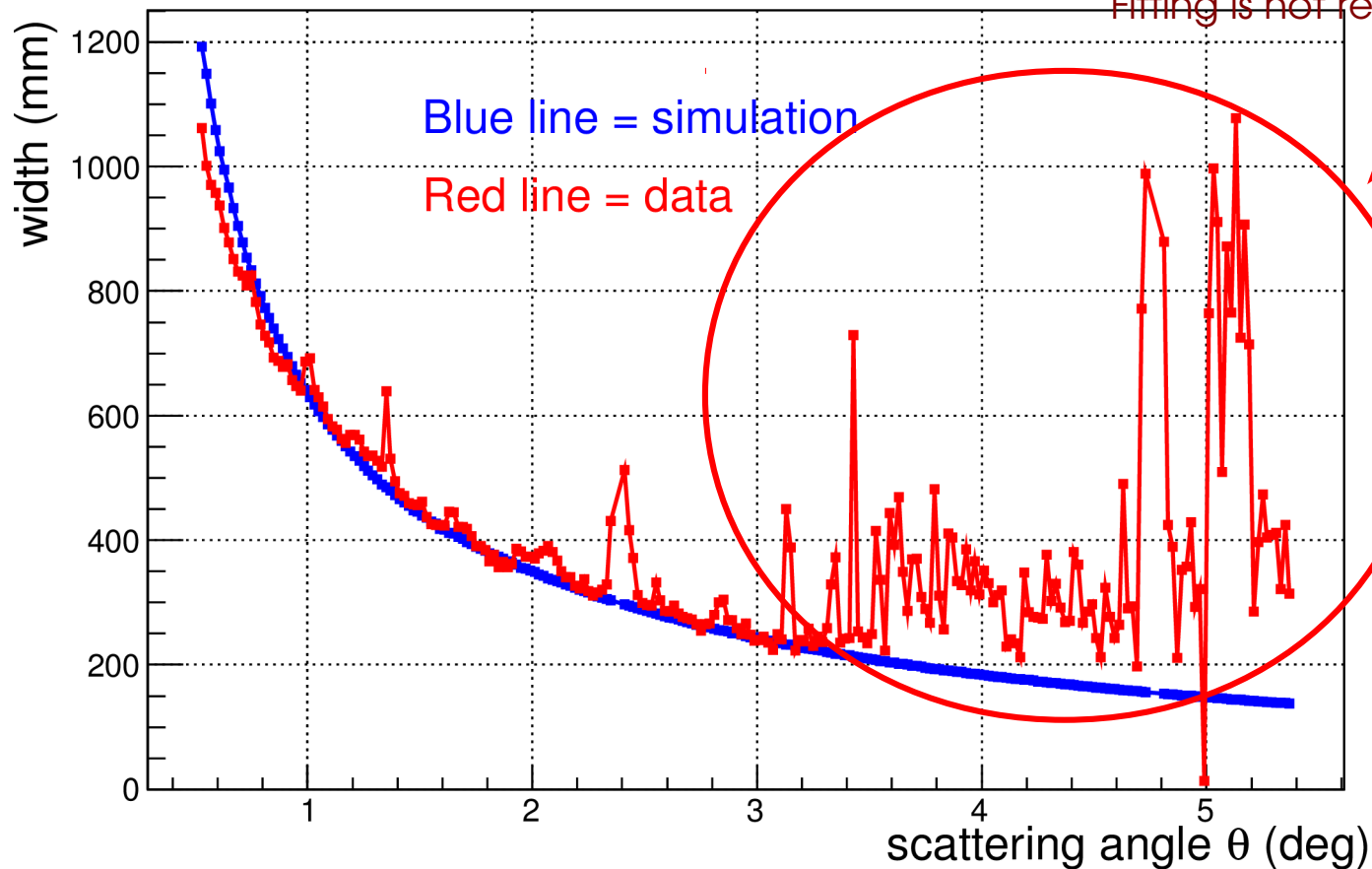
This sharp peak is because:

Some times using overlap GEM clusters can reconstruct > 90 degree Scattering angle, which is clearly wrong, high likely due to bad matching. For these situations, I use fix-target angle to replace reconstructed angle.

Reconstructed z vertex sigma in different angle bins

Combined 85 production runs

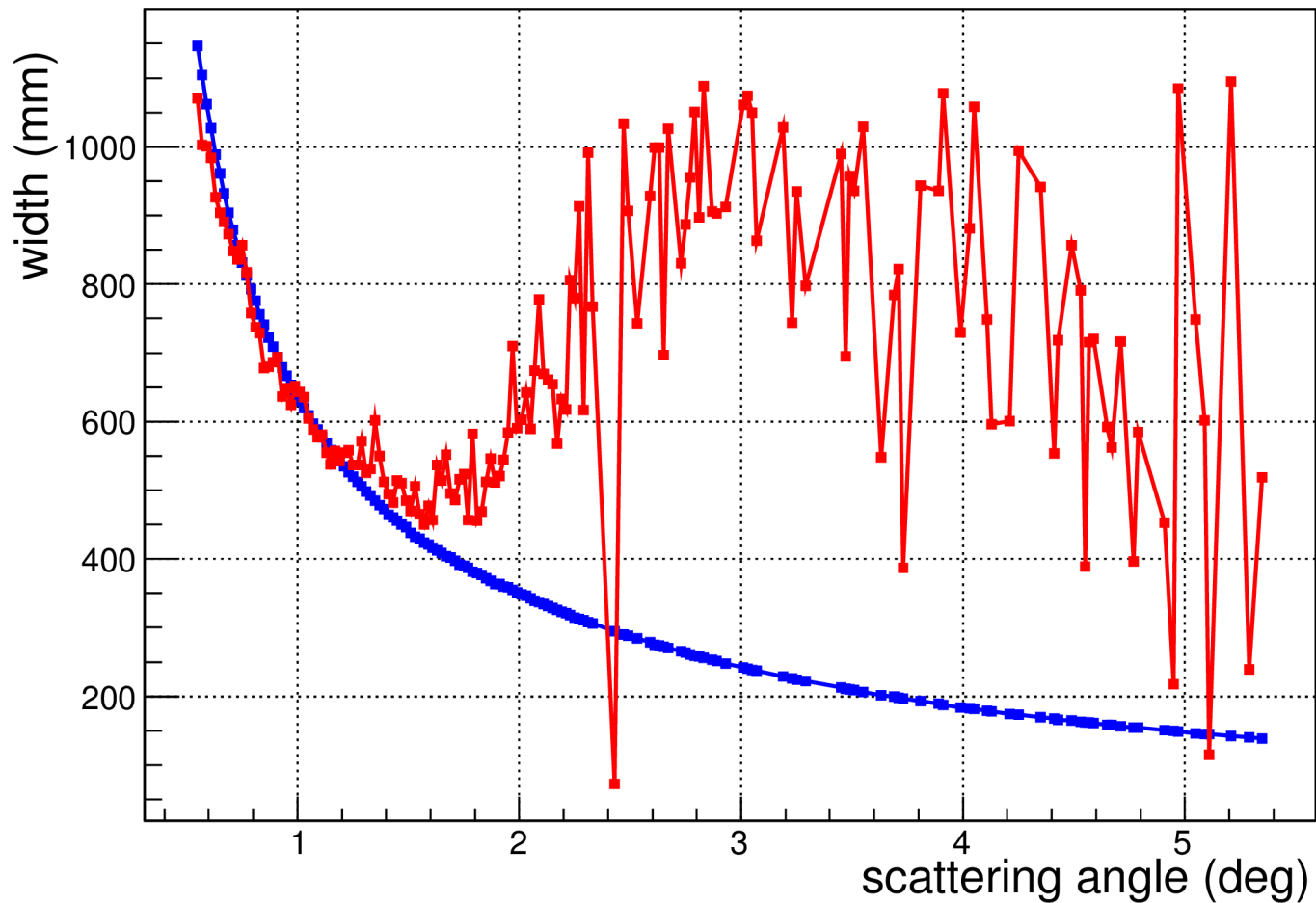
Very low statistic area
A few entries to several hundreds entries
Fitting is not reliable at all.



- In simulation, suppose GEM native resolution = 70 microns

Reconstructed z vertex sigma in different angle bins

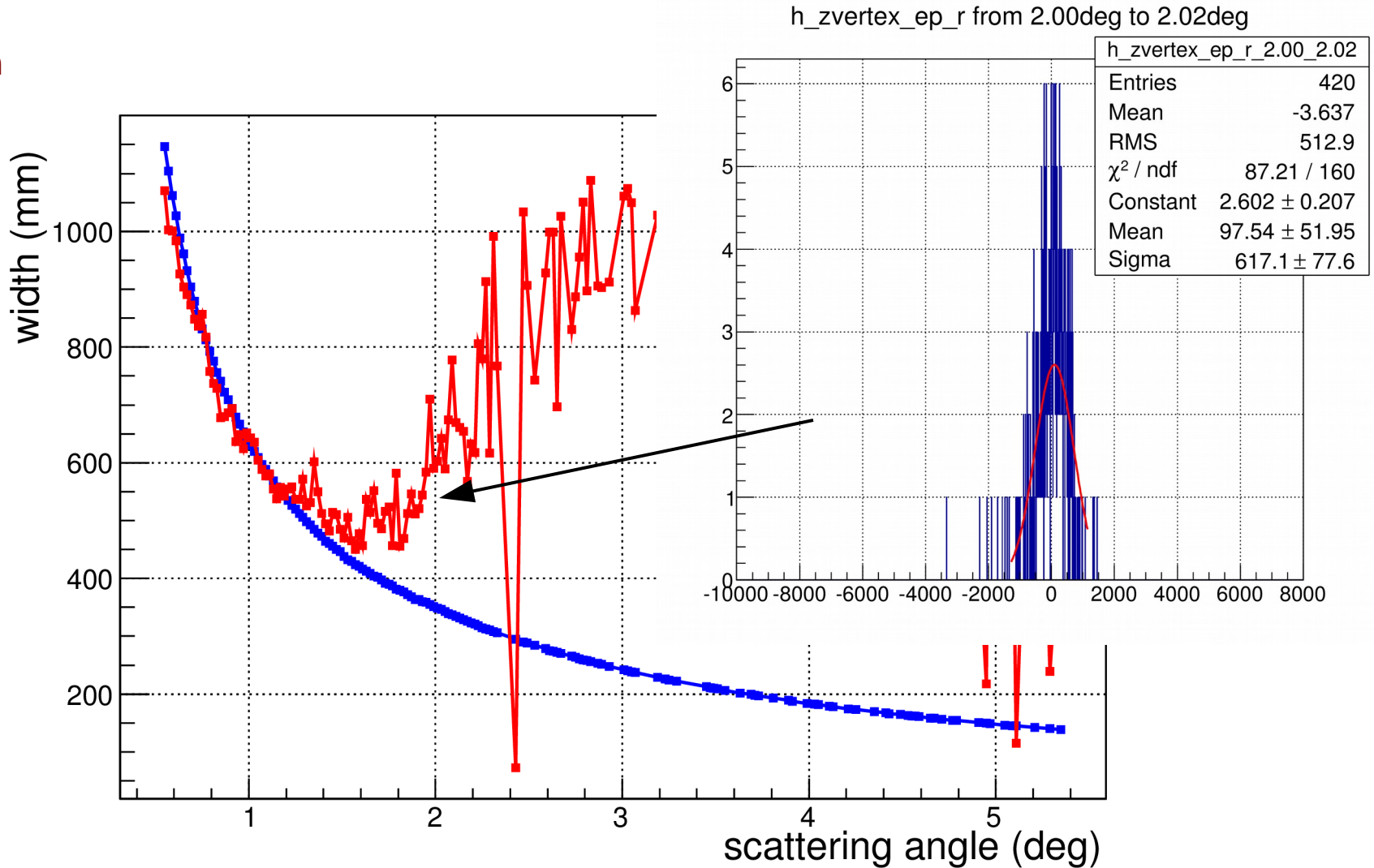
^{12}C foil run



- In simulation, suppose GEM native resolution = 70 microns

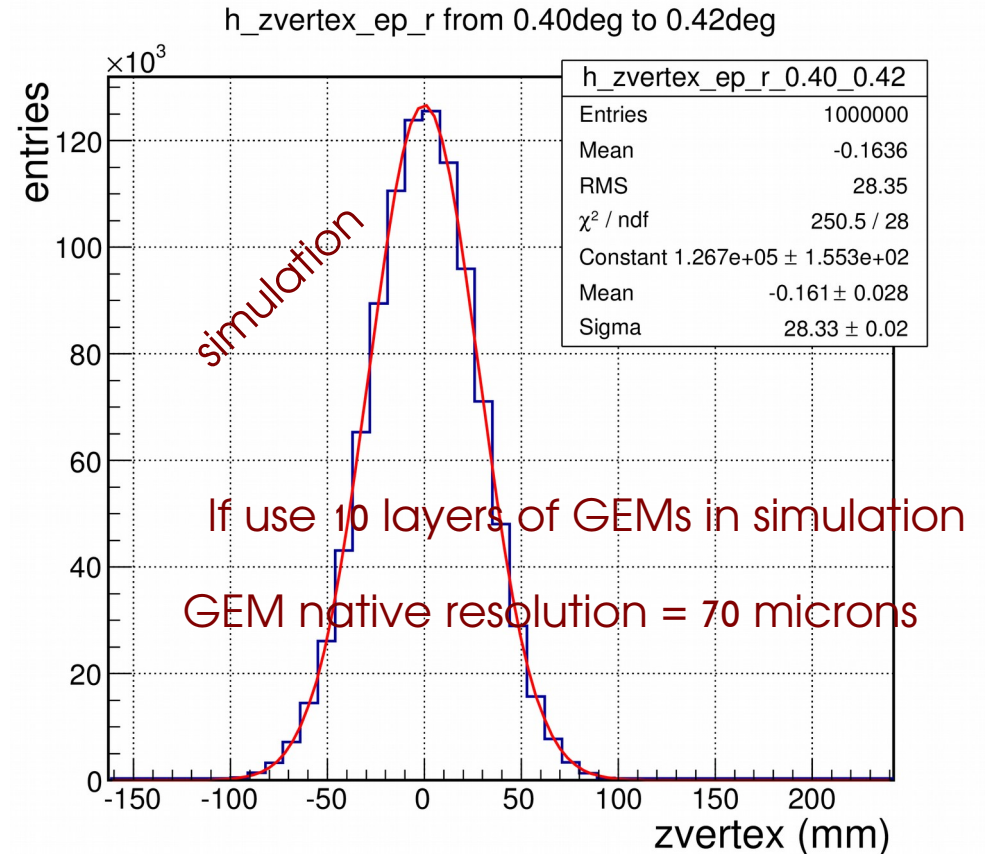
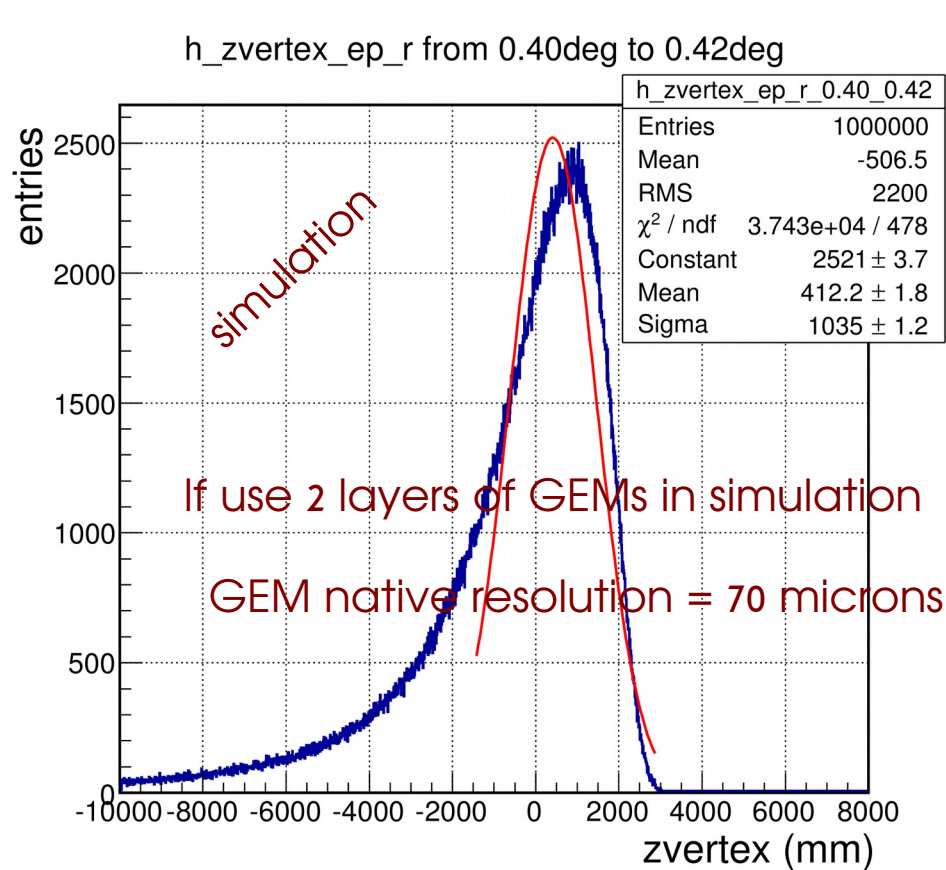
Reconstructed z vertex sigma in different angle bins

^{12}C foil run



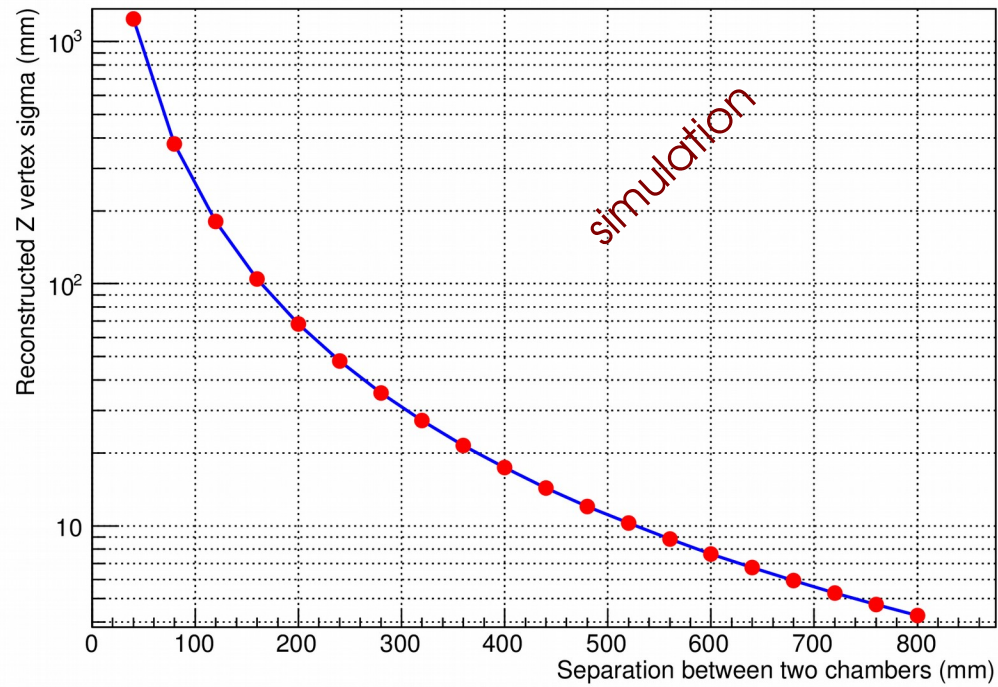
- In simulation, suppose GEM native resolution = 70 microns

Reconstructed angle sigma in different angle bins



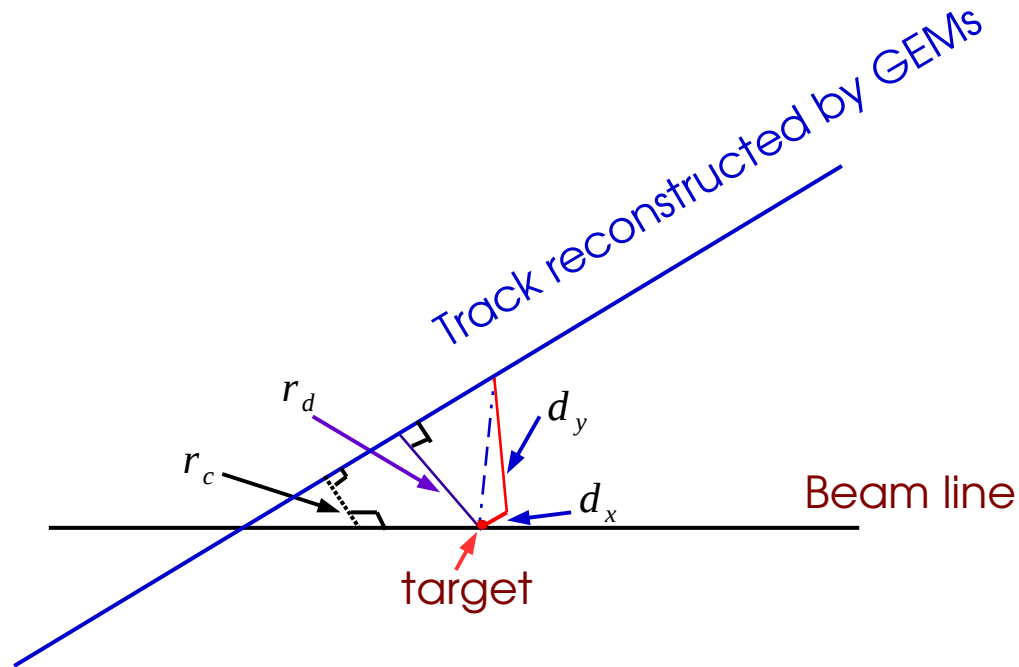
- Z vertex distribution have different **sigma**'s in different scattering angle bin (refer to last page).
- Distance between each GEM layer = 40 mm.
- In simulation, angle was uniformly distributed between (0.4, → 0.42) degree. When use 2 layers of GEMs, the reconstructed z vertex has very wide distribution. If increase to 10 layers of GEMs, much narrower.

Or increase the distance between two chambers:



- Angle range : 0.4 – 0.42 deg (same as previous page)
- GEM native resolution = 70 microns

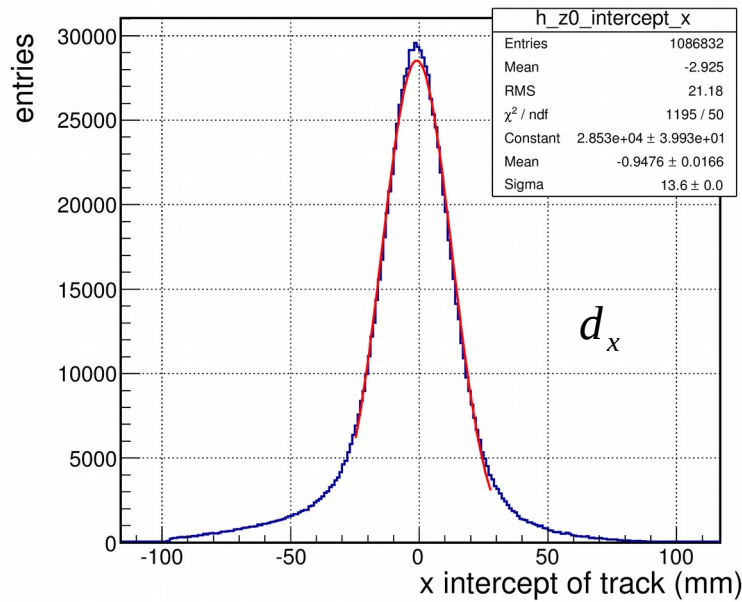
Tracks reconstructed by overlap GEMs



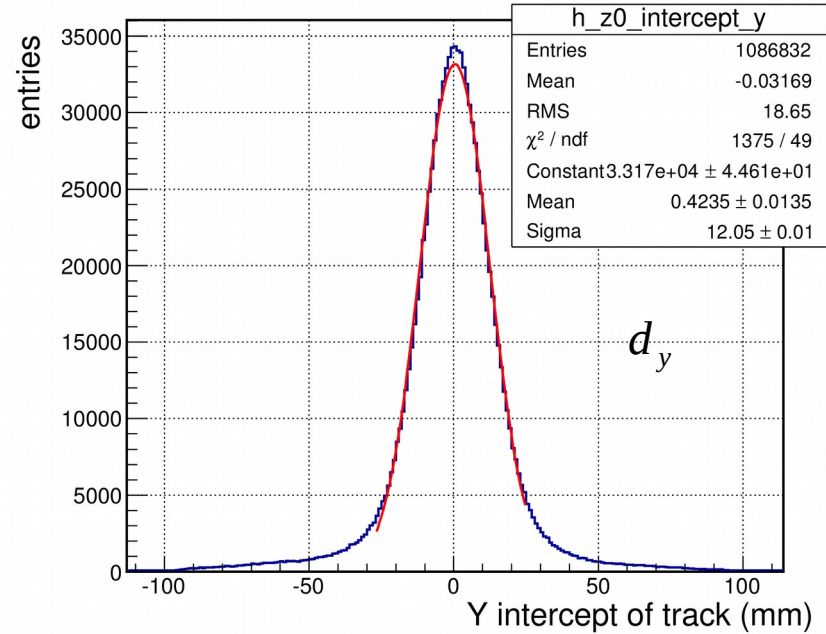
- r_c : the closest distance between beam line and track
- r_d : the distance from target to track
- d_x : X intercept of track at target ($z=0$)
- d_y : Y intercept of track at target ($z=0$)

Tracks reconstructed by overlap GEMs ^{12}C run

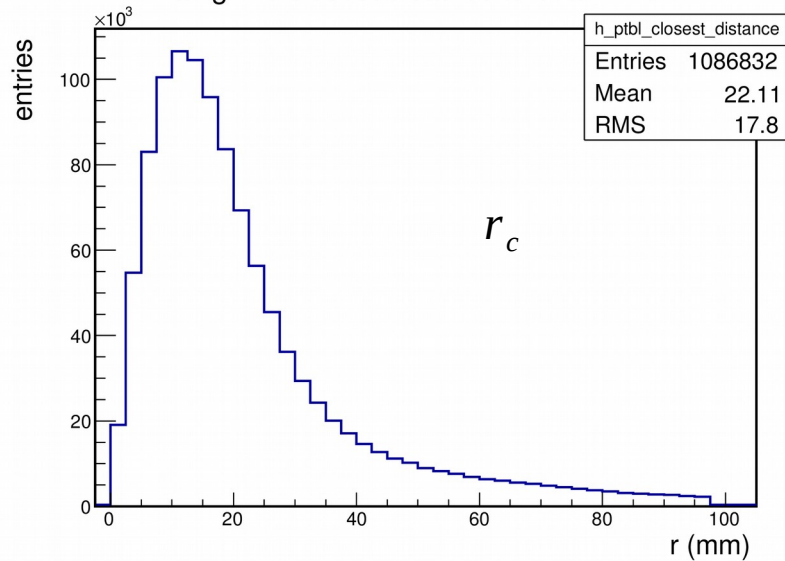
fitting line x value at z = 0 only gem



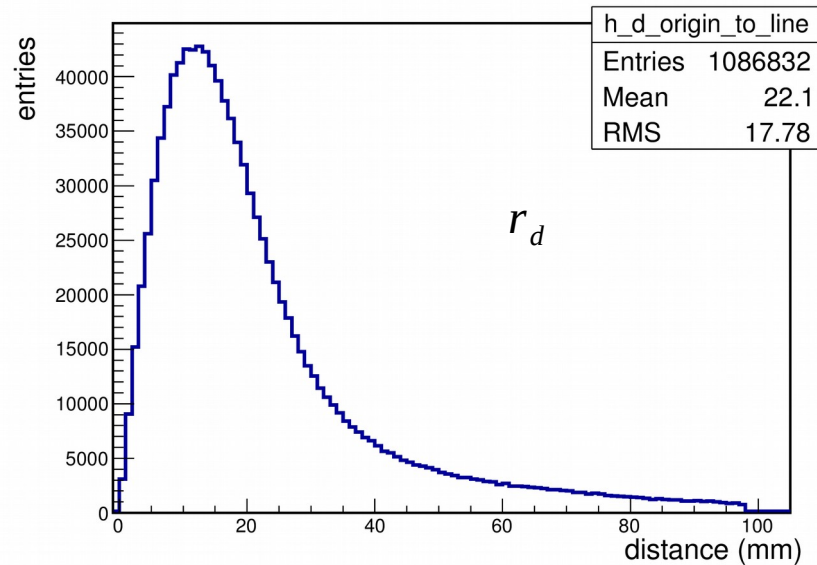
fitting line y value at z = 0 only gem



fitting line closest distance to beam line



distance between origin and fitting line at z = 0 only gem

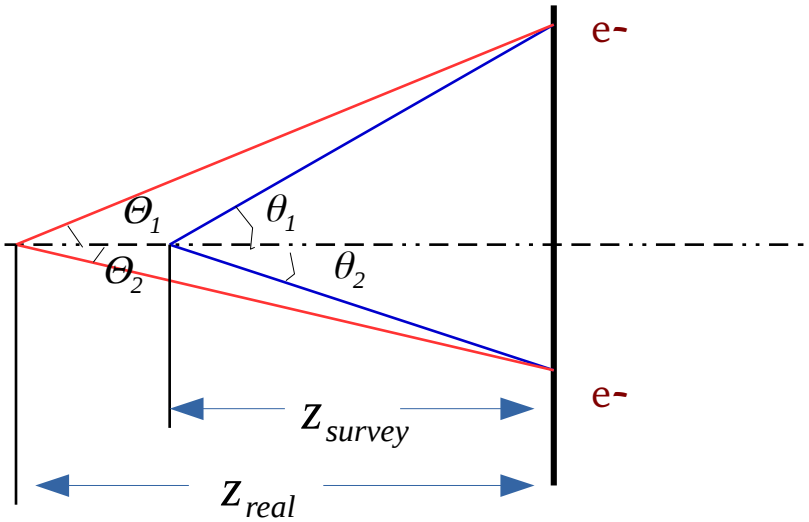


Using overlap area ee events to determine Z for each GEM

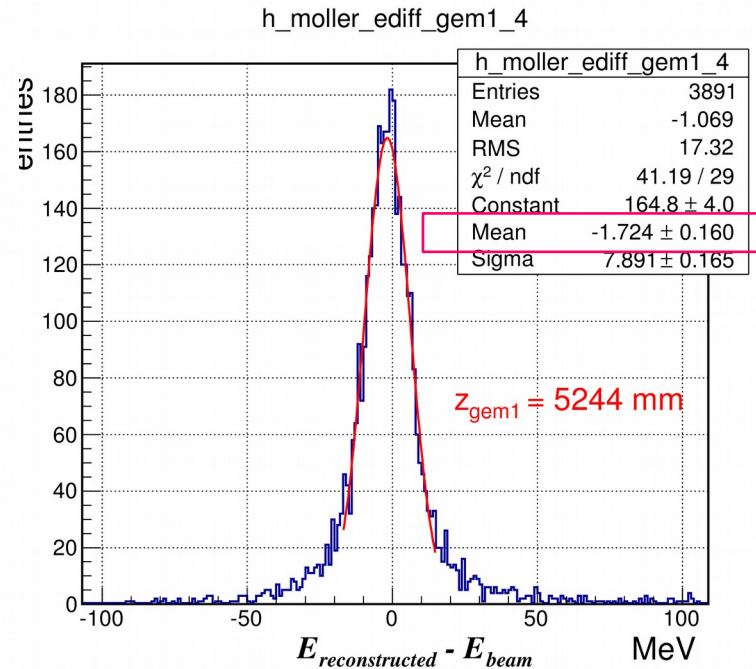
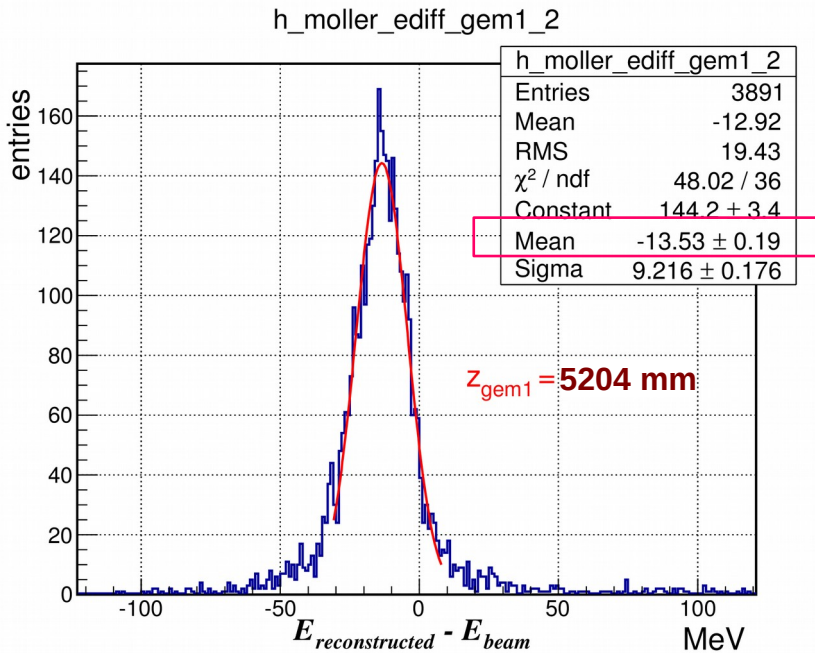
Moller events:

$$E_1 = E_1(\theta); E_2 = E_2(\theta)$$

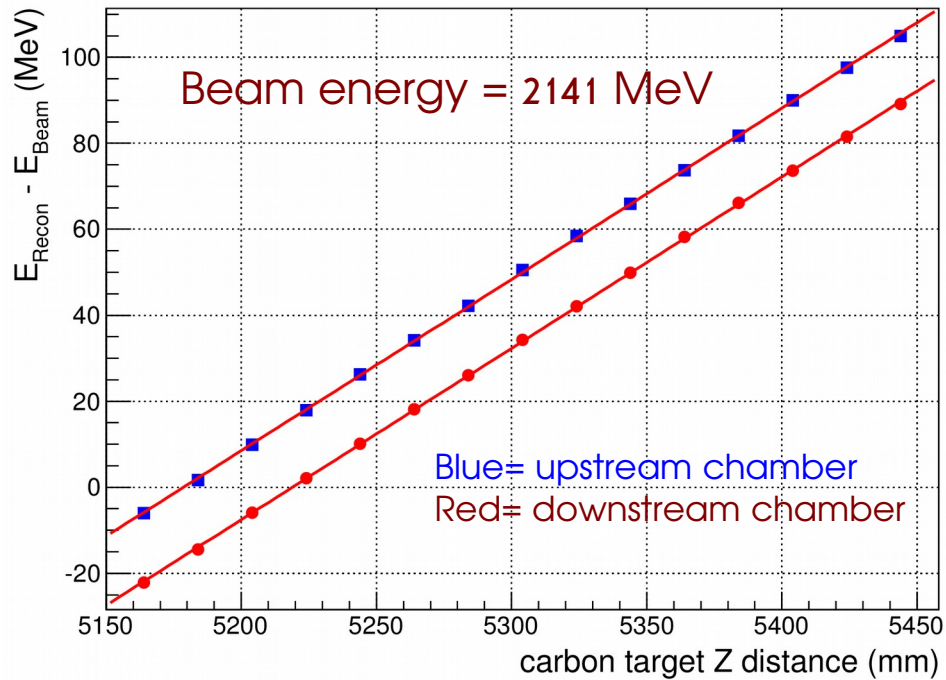
$$E_1 + E_2 = E_{beam}$$



GEM



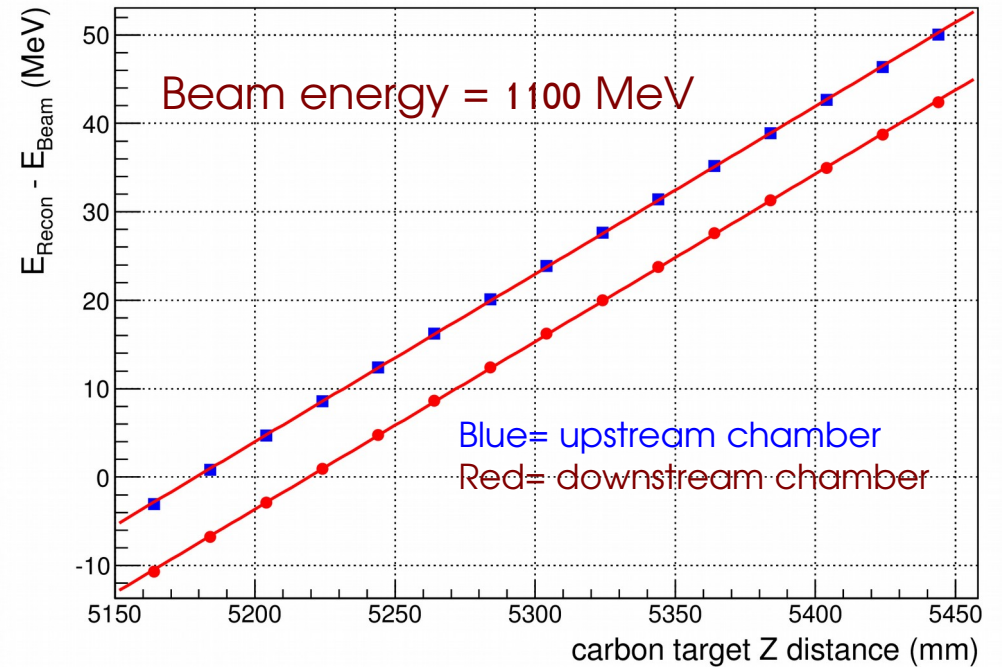
2.2 GeV Carbon run



$$z_{gem1} = 5178.58 \text{ mm}$$

$$z_{gem1} = 5218.89 \text{ mm}$$

1.1 GeV Carbon run

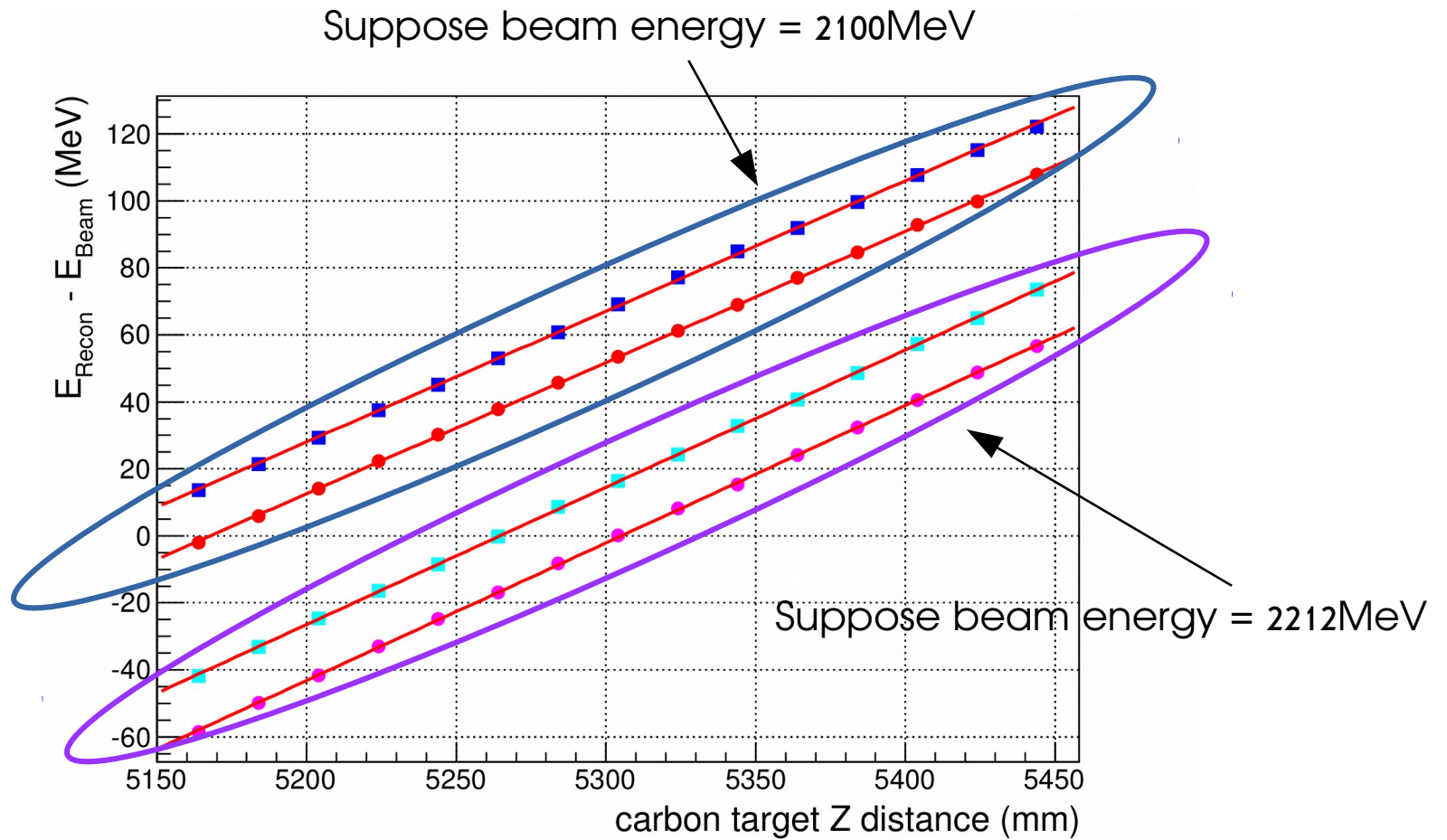


$$z_{gem1} = 5178.88 \text{ mm}$$

$$z_{gem1} = 5219.14 \text{ mm}$$

From survey: $z_{gem1} = 5264 \text{ mm}$

$z_{gem1} = 5304 \text{ mm}$



Adjust 1100MeV \rightarrow 1136MeV to match survey data
 Adjust 2147MeV \rightarrow 2212MeV to match survey data.

Summary

- Reconstructed Z distance is ~80mm away from Survey data.
- If use different beam energy, will reconstruct different Z distance.
- We can adjust beam energy so that we can generate a Z distance that match Survey Data.
- Or we can adjust Survey data, keep beam energy.