

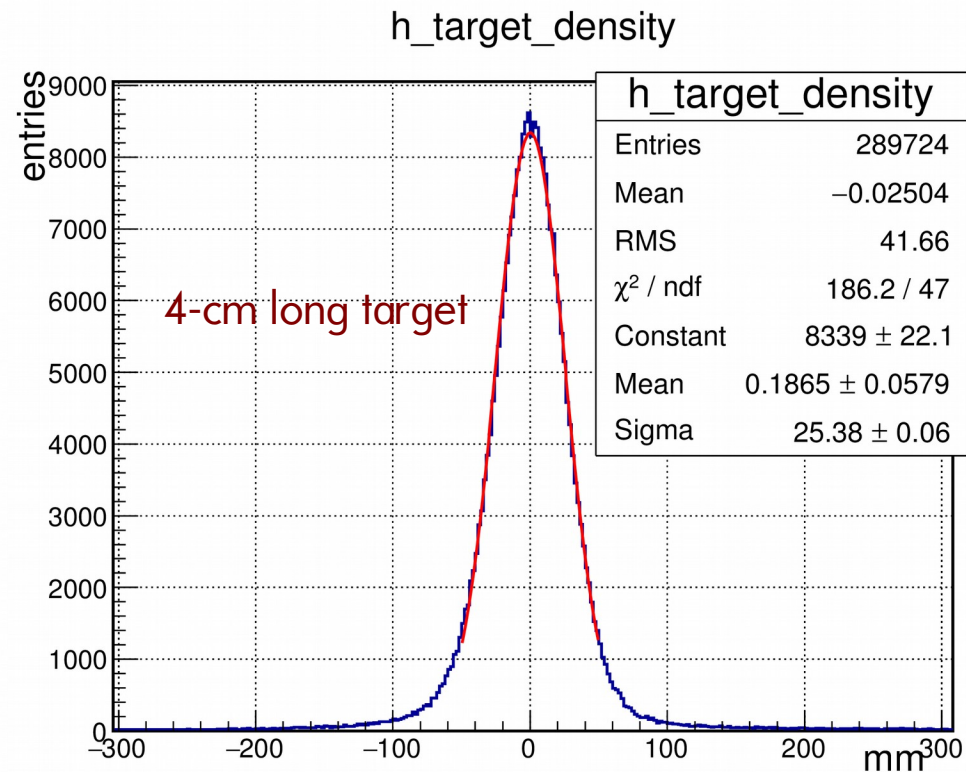
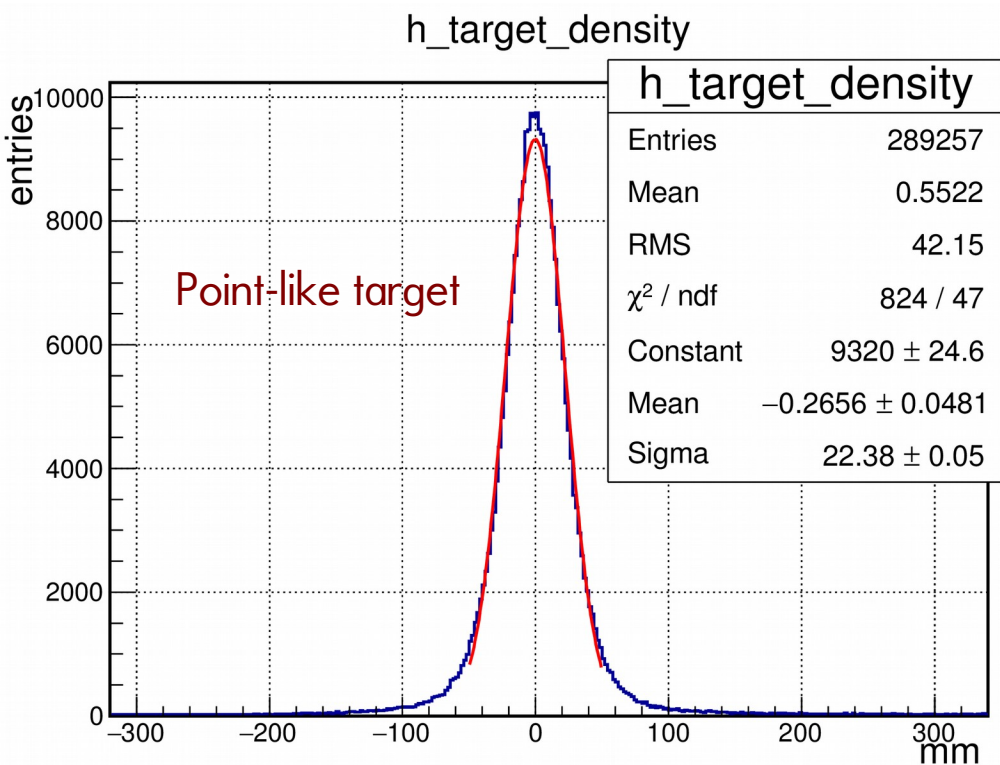
Z vertex reconstruction using double arm moller events in simulation

- Double arm moller
- Using moller events in angle range: 0.8 degree – 8.0 degree
- Elasticity: 5 sigma cut
- Coplanarity cut: +/- 10 degree
- Formula:

$$z = \sqrt{(m_e + E_{beam}) R_1 R_2 / (2 m_e)}$$

Double arm moller reconstructed Z vertex distribution

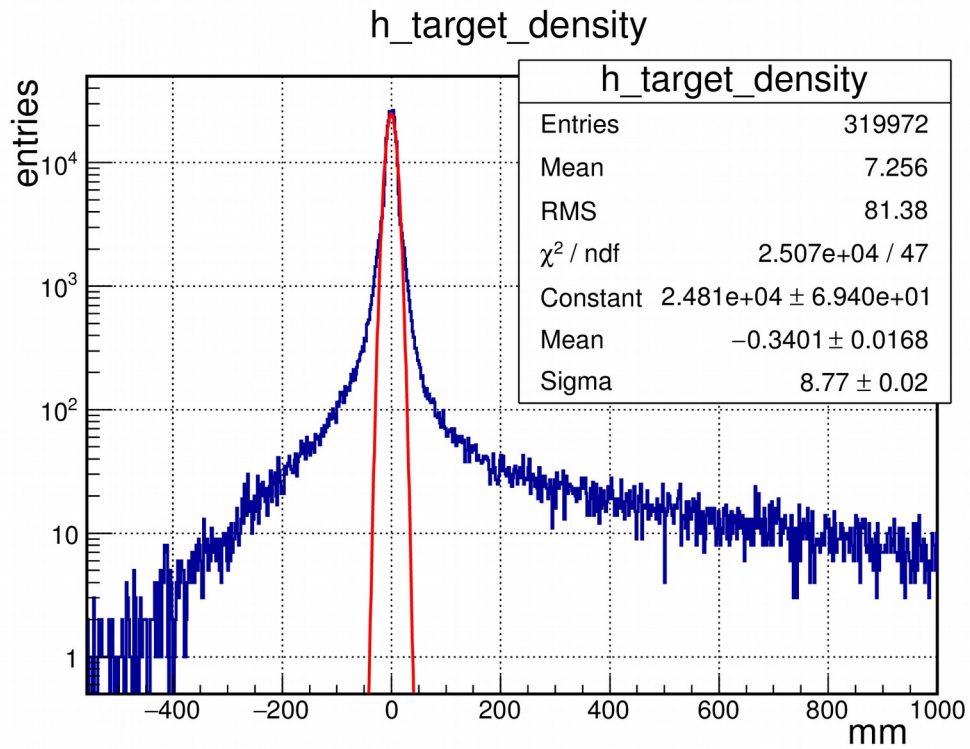
Z vertex reconstruction using double arm moller events



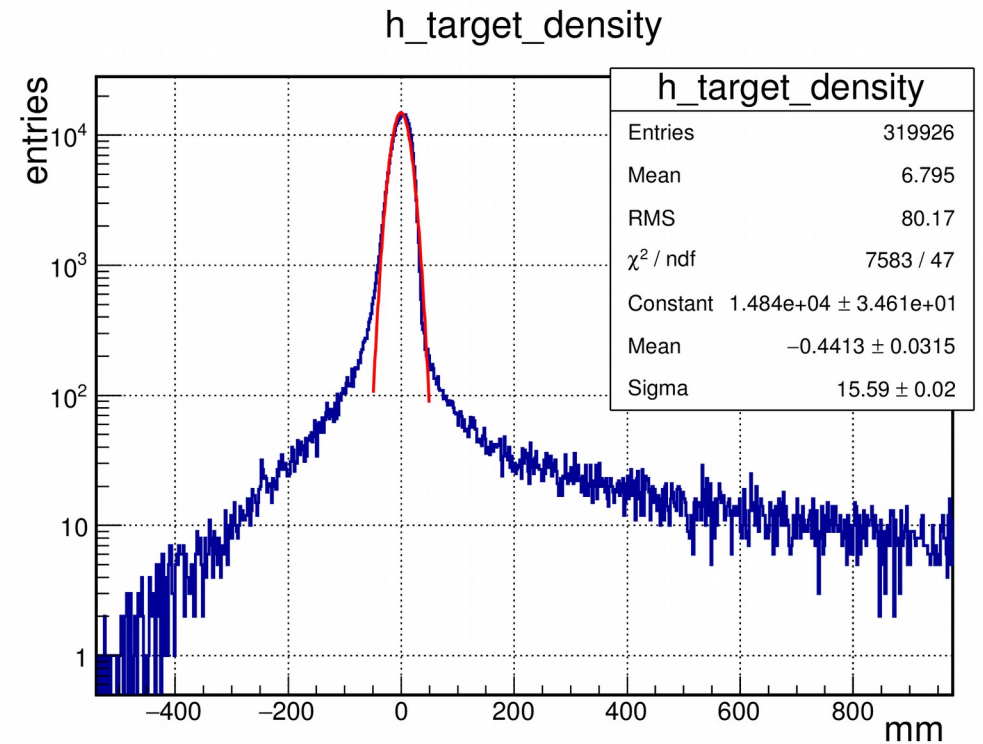
GEM resolution = 70 μm

Double arm moller reconstructed Z vertex distribution

Point-like target



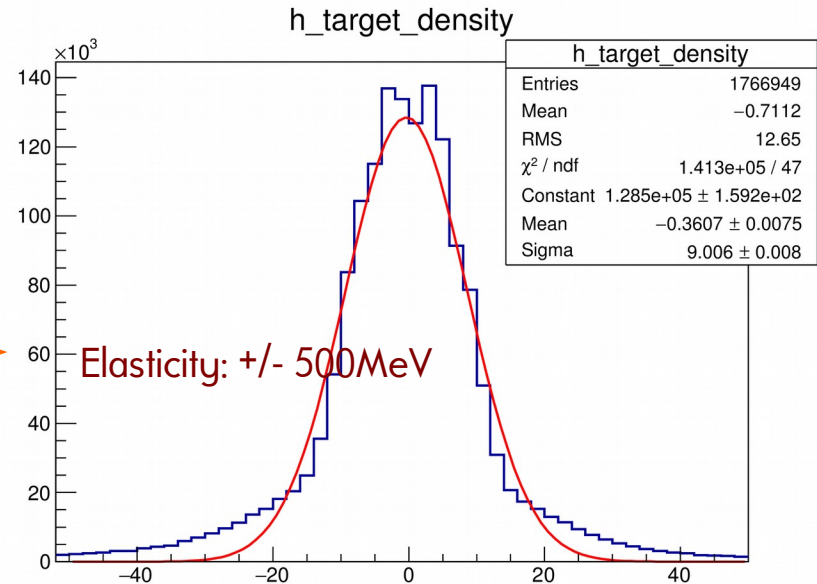
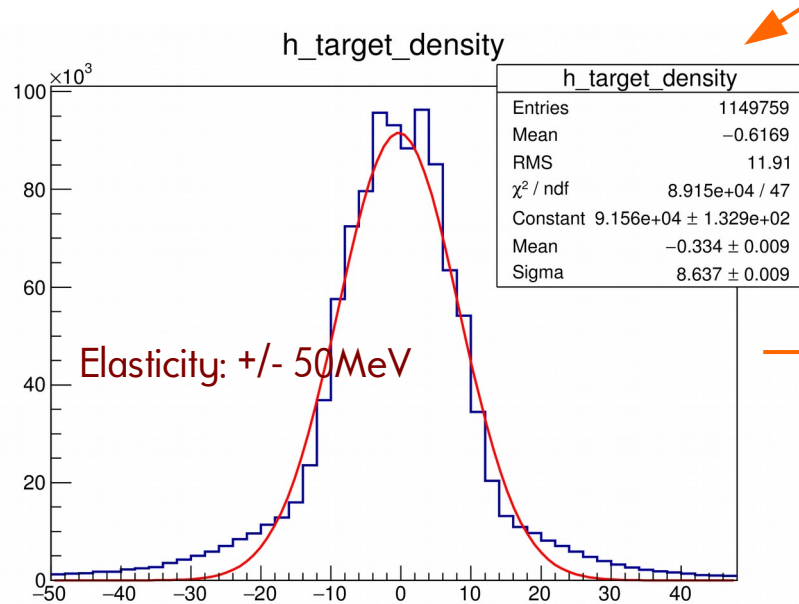
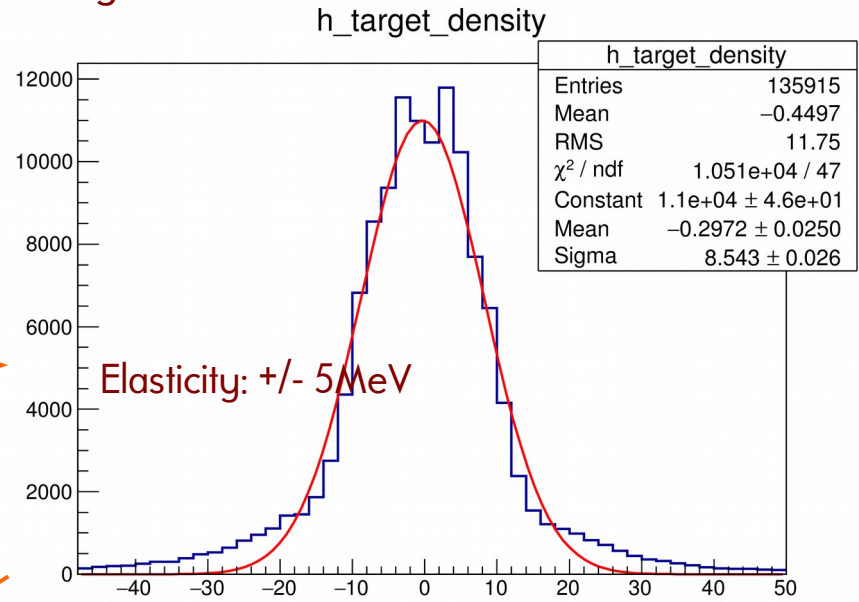
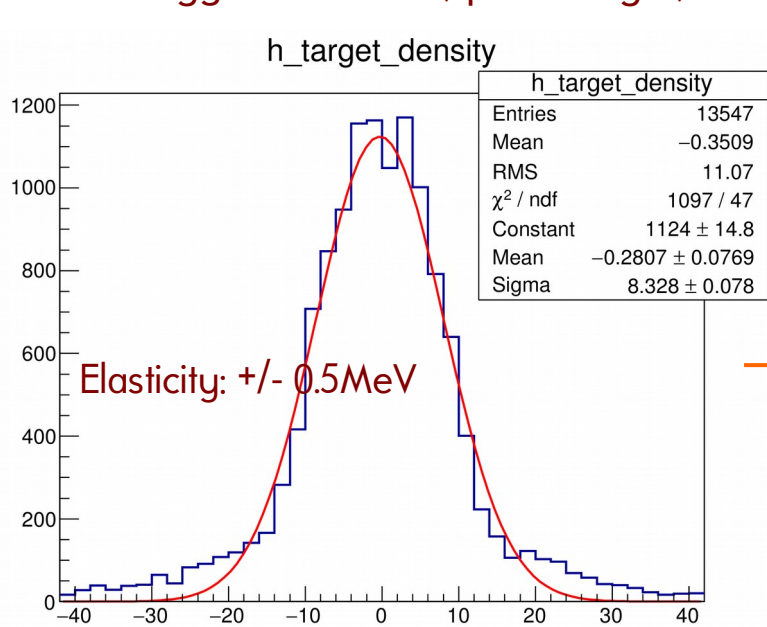
4-cm long target



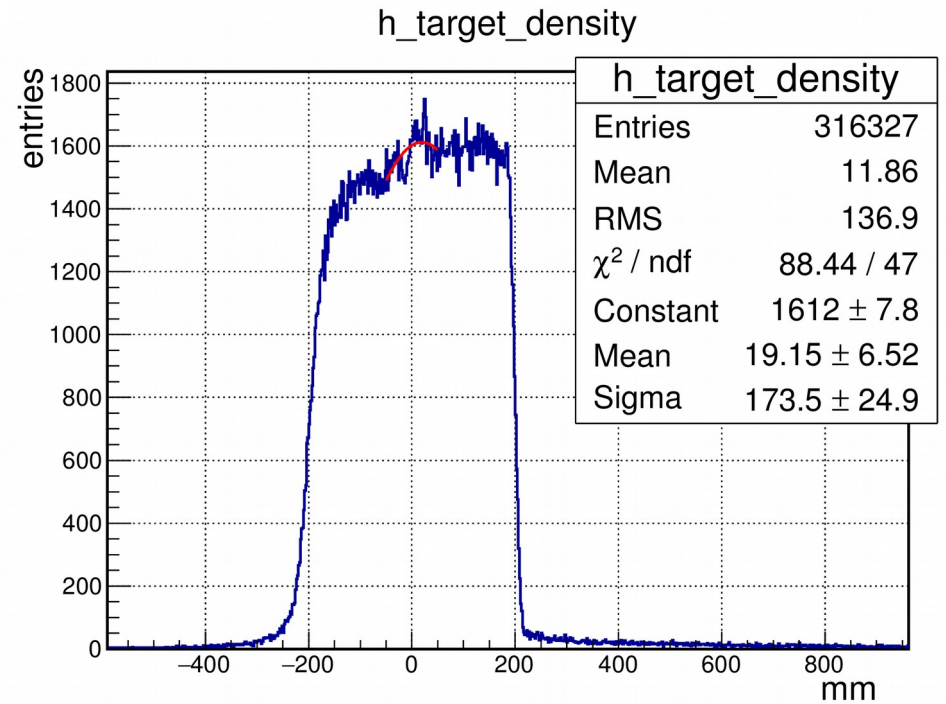
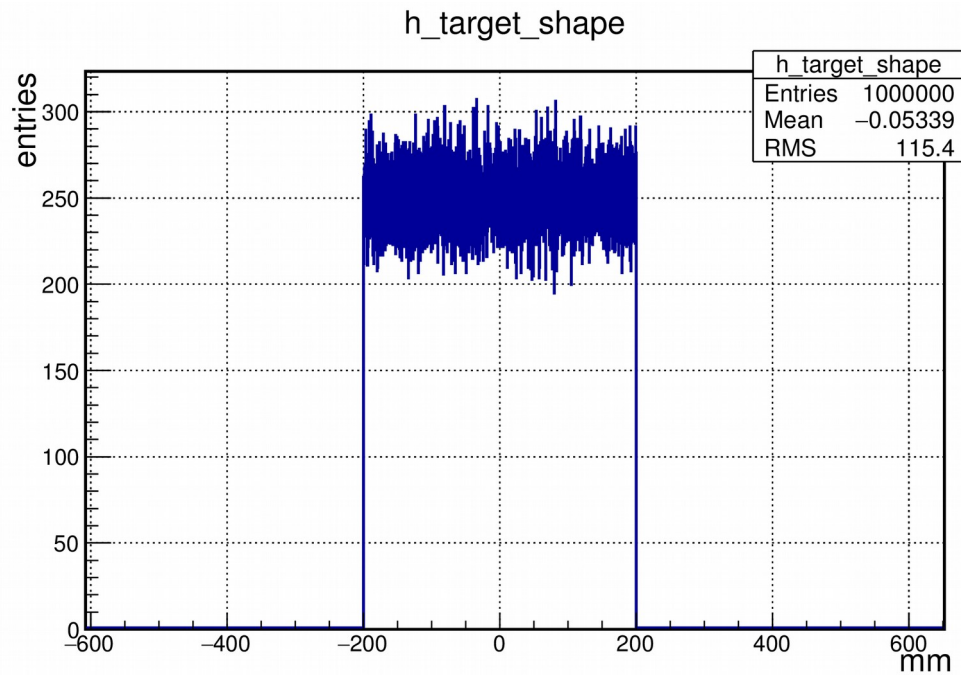
Set GEM resolution to 0, and remove HyCal AI Window (multi-scattering)

Double arm moller reconstructed Z vertex distribution

Beam energy = 1100 MeV, point target, Gem res = 0, no HyCal Al Window



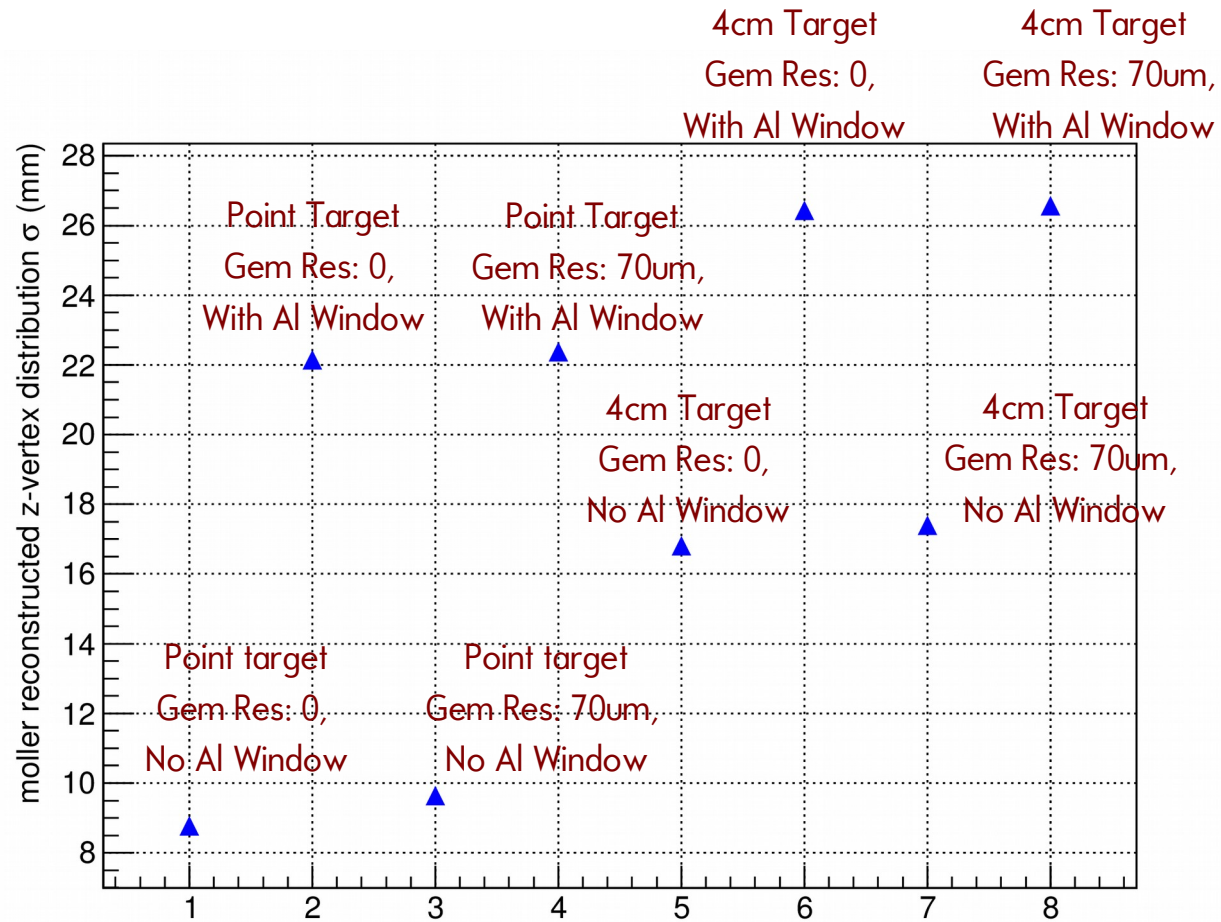
Double arm moller reconstructed Z vertex distribution



Target length = 20cm

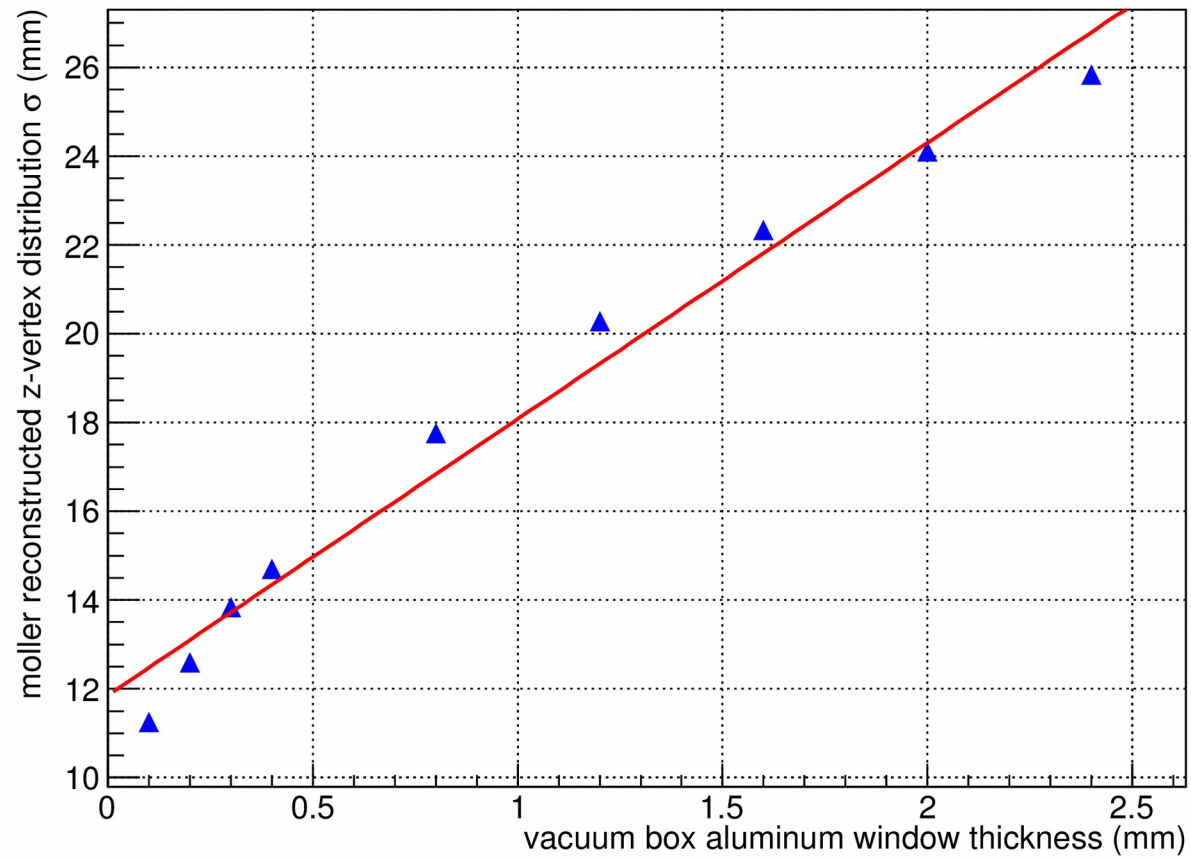
GEM resolution = 0

Moller reconstructed Z vertex distribution sigma



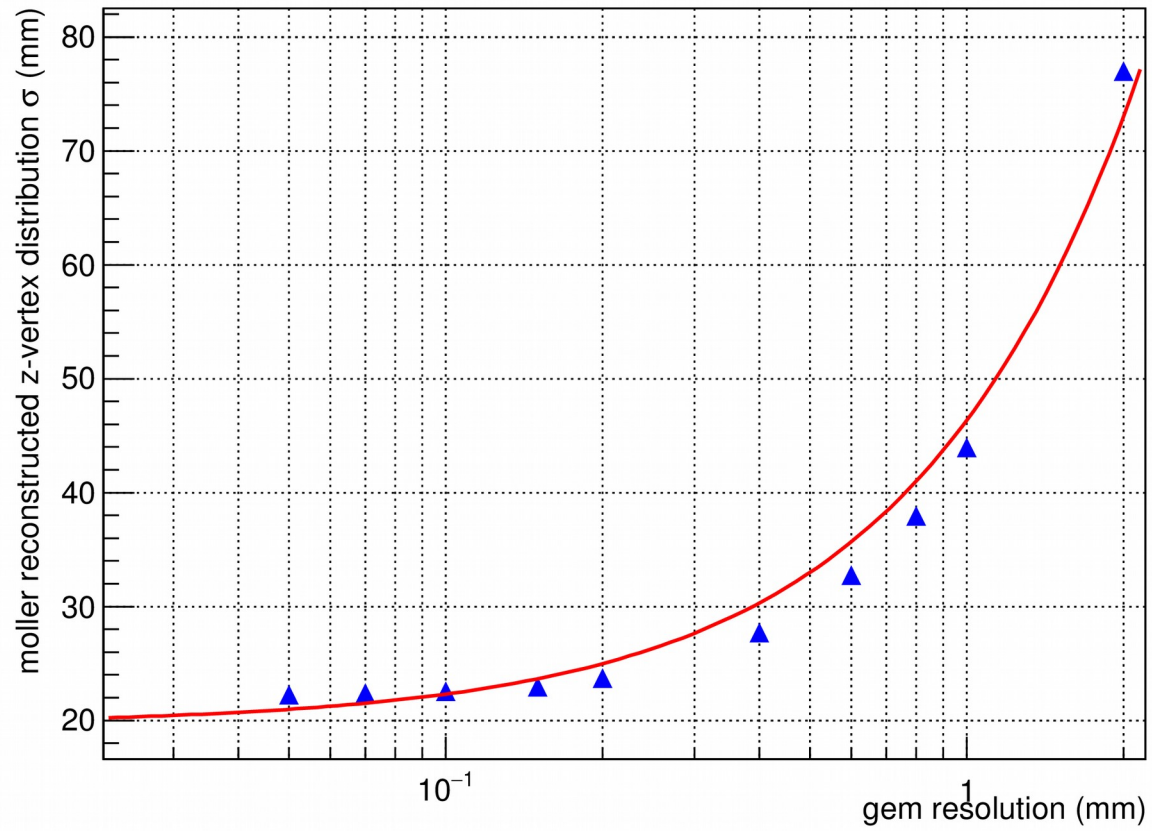
- Resolution dominated by HyCal downstream Al Window
- GEM resolution has no major effect

Moller reconstructed Z vertex distribution sigma



Scan for HyCal downstream Al Window thickness

Moller reconstructed Z vertex distribution sigma



Scan for GEM resolution, HyCal Window thickness=16mm